
MQ Light Documentation

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MQ Light is designed to allow applications to exchange discrete pieces of information in the form of messages. This might sound a lot like TCP/IP networking, and MQ Light does use TCP/IP under the covers, but MQ Light takes away much of the complexity and provides a higher level set of abstractions to build your applications with.

This python module provides the high-level API by which you can interact with the MQ Light runtime.

See <https://developer.ibm.com/messaging/mq-light/> for more details.

MQ Light Client API

```
class mqlight.Client (service, client_id=None, security_options=None, on_started=None,  
                    on_state_changed=None, on_drain=None)
```

The Client class represents an MQLight client instance. Once created, the class will initiate connection to the server.

Constructs and starts a new Client.

Parameters

- **service** (*str*, *list of str or function*) – takes one of three types to define the address of the service to connect to. As a *str* it is a single URL connection. As a [*str*, *str*, ...] it is a list of URL connections which are each tried in turn until either a connection is successfully established, or all of the URLs have been tried. As a function, which is invoked each time the Client wants to establish a connection. The function prototype must be `func(callback)` and on completion must perform a call to the `callback` function as `callback(error, services)`. Where `error` indicates a failure in generating the service or `None` to indicate success. The `services` can either be a *str* or a [*str*, *str*, ...] containing list URLs to be attempted.
- **client_id** (*str or None*) – An identifier that is associated with this client. If none is supplied then a random name will be generated. The identifier must be unique and should two clients have the same identifier then the server will elect which client will be disconnected.
- **security_options** (*dict*) – A optional set of security options, see below for details
- **on_started** (*function or None*) – A function to be called when the Client as successfully connected and reached the started state. This function prototype must be `func(client)` where `client` is this instance.
- **on_state_changed** (*function or None*) – A function to be called when the client connection changes state. This function prototype must be `func(client, state, err)` where `client` is this instance, `state` one of started, starting, stopped, stopping, retrying. `err` optional contains an error report that caused the state changed.

- **on_drain** (*function*) – A function to be called when a backlog of messages to be sent have been cleared. The function prototype must be `func(client)`, where `client` is this instance.

Returns This Client's instance.

Raises

- **TypeError** – if an argument was the incorrect type
- **InvalidArgumentError** – if an arguments was invalid.

Security options

- **user** (str) - the user reference when SASL is enabled
- **password** (str) - the password for the user when SASL is enabled.
- **ssl_trust_certificate** (str) - file path to the CA trust certificate
- **ssl_client_certificate** (str) - file path to the client certificate
- **ssl_client_key** (str)- file path to the client key
- **ssl_client_key_passphrase** (str)- the passphrase for client key
- **ssl_verify_name** (True, False) - True(default) will reject the connection of the supplied server certificate does not match the expected server host

get_id()

Returns The client id

get_service()

Returns The service if connected otherwise None

get_state()

Returns The state of the client

States

- **started** - client is connected to the server and ready to process messages.
- **starting** - client is attempting to connect to the server following a stop event.
- **stopped** - client is stopped and not connected to the server. This can occur following a user request or a non-recovery connection error
- **stopping** - occurs before `stopped` state and is closing any current connections.
- **retrying** - attempting to connect to the server following a recoverable error. Previous states would be `starting` or `started`

is_stopped()

Returns True if the Client is in the stopped or stopping state, otherwise False

send(topic, data, options=None, on_sent=None)

Sends a message to the MQLight service.

Parameters

- **topic** (str) – The topic of the message to be sent to.
- **data** (str or bytearray.) – Body of the message. A str will be send as Text and bytearray will be sent as Binary.

- **options** (*dict*) – A set of attributes for the message to be sent, see details below.
- **on_sent** (*function*) – A function to be called when the message has been sent. This function prototype must be `func(client, err, topic, data, options)` where `client` is the instance that has completed the send, `err` contains an error message or `None` if it was successfully sent, `topic` is the topic that the message was sent to, `data` is the body of the message sent, `options` are the message attributes (see below).

Returns `True` if this message was either sent or is the next to be sent or `False` if the message was queued in user memory, because either there was a backlog of messages, or the client was not in a started state.

Raises

- **TypeError** – if an argument had an incorrect type.
- **RangeError** – if an argument was out of range
- **InvalidArgumentError** – if an argument was invalid
- **StoppedError** – if the client is stopped.

Message attributes

- **qos** specifies the quality of service. This can be 1 for at-least-once, where the client waits to receive confirmation of the server received the message before issuing a `on_sent` callback, or 0 for at-most-once, where there is no confirmation and no callback.
- **ttd** specifies the time-to-live of the message in milli-seconds. This is how long the message will persist if sent to a topic that has a subscription that hasn't expired.

start (*on_started=None*)

Will initiate a request to reconnect to the MQ Light service following a stop request.

Parameters **on_started** (*function or None*) – A function to be called when the Client has successfully connected and reached the `started` state. This function prototype must be `func(client)` where `client` is this instance.

Returns The Client instance.

Raises **TypeError** – if `on_started` argument is not a function.

state

Returns The state of the client

States

- **started** - client is connected to the server and ready to process messages.
- **starting** - client is attempting to connect to the server following a stop event.
- **stopped** - client is stopped and not connected to the server. This can occur following a user request or a non-recovery connection error
- **stopping** - occurs before `stopped` state and is closing any current connections.
- **retrying** - attempting to connect to the server following a recoverable error. Previous states would be `starting` or `started`

stop (*on_stopped=None*)

Initiates a stop request and disconnects the client from the server implicitly closing any subscriptions that the client has open. Once the stop has completed the optional callback is performed.

Parameters `on_stopped` (*function or None*) – function to call when the connection is closed. This function prototype must be `func(client, err)` where `client` is the instance that has stopped and `err` will contain any error report that occurred during the stop request

Returns The Client instance.

Raises

- **TypeError** – if the type of any of the arguments is incorrect.
- **InvalidArgumentError** – if any of the arguments are invalid.
- **TypeError** – if the `on_stopped` argument was not a function

subscribe (*topic_pattern, share=None, options=None, on_subscribed=None, on_message=None*)

Initiates a subscription with the server and issue message callbacks each time a message arrives for matches topic pattern.

Parameters

- **topic_pattern** (*str*) – The topic to subscribe to.
- **share** (*str or None*) – The share name of the subscription.
- **options** (*dict or None*) – The subscription attributes , see note below
- **on_subscribed** (*function on None*) – A function to call when the subscription has completed. This function prototype must be `func(client, err, pattern, share)` where `client` is the instance that has completed the subscription, `err` is `None` if the client subscribed successfully otherwise contains an error message, `pattern` is the subscription pattern and `share` is the share name.
- **on_message** (*function on None*) – function to call when a message is received. This function prototype must be `func(message_type, message, delivery)` where `message_type` is 'message' if a wellformed message has been received or 'malformed' if a malformed message has been received `message` is the message contents and `delivery` is the associate information for the message.

Returns The client instance.

Raises

- **TypeError** – if an argument has an incorrect type
- **RangeError** – if an argument is not within certain values.
- **StoppedError** – if the client is stopped
- **InvalidArgumentError** – if an argument is invalid.

Subscription Attributes

- `qos` - specifies the quality of service. This can be 0 for `at-most-once` and no confirmation is required and 1 for `at-least-once` where a confirmation is required. See `auto_confirm` attribute
- `ttl` - specifies the time-to-live of the subscription in milli-seconds. This is how long the subscription will persist before being destroyed.
- `credit` - specifies the link credit: the number of messages that can be sent without confirmation before the server stops delivering messages from the subscription. The default value is 1024 and a value 0 will block messages being received.

- `auto_confirm` - a value of `True` means the client will automatically confirm messages as they are received and a value of `False` will require the caller to manually confirm each message. This is performed by the function call within the delivery object of the message

unsubscribe (*topic_pattern*, *share=None*, *options=None*, *on_unsubscribed=None*)

Initiates the disconnection of an existing subscription and thereby stop the flow of messages.

Parameters

- **topic_pattern** (*str*) – the `topic_pattern` that was supplied in the previous call to `subscribe`.
- **share** (*str or None*) – the `share` that was supplied in the previous call to `subscribe`.
- **options** (*dict or None*) – Subscription attributes, see note below
- **on_unsubscribed** (*function or None*) – Indicates the unsubscribe request has completed. This function prototype must be `func(client, err, pattern, share)` where `client` is the instance that has completed the unsubscription, `err` is `None` if the client unsubscribed successfully otherwise contains an error message, `pattern` is the unsubscription pattern and `share` is the share name.

Returns The instance of the client.

Raises

- **TypeError** – if an argument has an incorrect type.
- **RangeError** – if an argument is not within certain values.
- **StoppedError** – if the client is stopped.
- **InvalidArgumentError** – if an argument has an invalid value.

Subscription attributes

- `ttl` - a value of 0 will result in the subscription being deleted within the server. A positive value will indicate the time in milliseconds that existing and new message persist before they are removed.

exception `mqlight.InvalidArgumentError`

A MQLight error indicating that a given argument is incorrect and cannot be used. The underlying message will highlight which argument is invalid.

exception `mqlight.RangeError`

A MQLight error indicating that a given argument is not within certain values. The underlying message will highlight which argument is out of range.

exception `mqlight.NetworkError`

A MQLight error indicating that an attempted connection or an existing connection has failed. This will relate to a network issue and the client will treat as recovery and attempt reconnection. The underlying message will detail which server it has issue and the reason.

exception `mqlight.ReplacedError`

A MQLight error indicating that the server has detected two clients with the same client id are connected. This is not supported and this client has been disconnected.

exception `mqlight.SecurityError`

A MQLight error indicating a failure to connect to the server due to a security issue. This may relate to the SASL authentication, or SSL. The underlying message will detail which security issue it is and why has been rejected.

exception `mqlight.StoppedError`

A MQLight error indicating a request such as `Send`, `Subscribe` and `Unsubscribed` has been requested while the client is not in a started state.

exception `mqLight.SubscribedError`

A MQLight error indicating that the Subscription request is a duplicated subscription and is not supported. The underlying message will detail the issue.

exception `mqLight.UnsubscribedError`

A MQLight error indicating that a request to unsubscribe has been rejected as no current subscription can be found. The underlying message will detail the issue.

To run the samples, navigate to the *mq/light/samples/* folder.

Receiver Sample:

usage: `recv.py [-h] [-s SERVICE] [-t TOPIC_PATTERN] [-i CLIENT_ID] [--destination-ttl DESTINATION_TTL] [-n SHARE_NAME] [-f FILE] [-d DELAY] [--verbose] [-c FILE] [--client-certificate FILE] [--client-key FILE] [--client-key-passphrase PASSPHRASE] [--no-verify-name SSL_VERIFY_NAME]`

Connect to an MQ Light server and subscribe to the specified topic.

optional arguments:

- h, --help** show this help message and exit
- s SERVICE, --service SERVICE** service to connect to, for example: `amqp://user:password@host:5672` or `amqps://host:5671` to use SSL/TLS (default: None)
- t TOPIC_PATTERN, --topic-pattern TOPIC_PATTERN** subscribe to receive messages matching TOPIC_PATTERN (default: public)
- i CLIENT_ID, --id CLIENT_ID** the ID to use when connecting to MQ Light (default: `send_[0-9a-f]{7}`)
- destination-ttl DESTINATION_TTL** set destination time-to-live to DESTINATION_TTL seconds (default: None)
- n SHARE_NAME, --share-name SHARE_NAME** optionally, subscribe to a shared destination using SHARE_NAME as the share name.
- f FILE, --file FILE** write the payload of the next message received to FILE (overwriting previous file contents then end. (default is to print messages to stdout)
- d DELAY, --delay DELAY** delays the confirmation for DELAY seconds each time a message is received. (default: 0)
- verbose** print additional information about each message.

ssl arguments:

- c FILE, --trust-certificate FILE** use the certificate contained in FILE (in PEM or DER format) to validate the identify of the server. The connection must be secured with SSL/TLS (e.g. the service URL must start with “amqps://”)
- client-certificate** FILE use the certificate contained in FILE (in PEM format) to supply the identity of the client. The connection must be secured with SSL/TLS
- client-key FILE** use the private key contained in FILE (in PEM format) for encrypting the specified client certificate
- client-key-passphrase PASSPHRASE** use PASSPHRASE to access the client private key
- no-verify-name SSL_VERIFY_NAME** specify to not additionally check the server’s common name in the specified trust certificate matches the actual server’s DNS name

Sender Sample:

usage: `send.py [-h] [-s SERVICE] [-t TOPIC] [-i CLIENT_ID] [-message-ttl MESSAGE_TTL] [-d DELAY] [-r REPEAT] [-sequence] [-f FILE] [-verbose] [-c FILE] [--client-certificate FILE] [--client-key FILE] [--client-key-passphrase PASSPHRASE] [--no-verify-name SSL_VERIFY_NAME] [MESSAGE [MESSAGE ...]]`

Send a message to a MQ Light server.

positional arguments: MESSAGE message to be sent (default: ['Hello world!'])

optional arguments:

- h, --help** show this help message and exit
- s SERVICE, --service SERVICE** service to connect to, for example: `amqp://user:password@host:5672` or `amqps://host:5671` to use SSL/TLS (default: None)
- t TOPIC, --topic TOPIC** send messages to topic TOPIC (default: public)
- i CLIENT_ID, --id CLIENT_ID** the ID to use when connecting to MQ Light (default: `send_[0-9a-f]{7}`)
- message-ttl MESSAGE_TTL** set message time-to-live to MESSAGE_TTL seconds (default: None)
- d DELAY, --delay DELAY** add NUM seconds delay between each request (default: 0)
- r REPEAT, --repeat REPEAT** send messages REPEAT times, if REPEAT <= 0 then repeat forever (default: 1)
- sequence** prefix a sequence number to the message payload, ignored for binary messages
- f FILE, --file FILE** send FILE as binary data. Cannot be specified at the same time as MESSAGE
- verbose** print additional information about each message.

ssl arguments:

- c FILE, --trust-certificate FILE** use the certificate contained in FILE (in PEM or DER format) to validate the identify of the server. The connection must be secured with SSL/TLS (e.g. the service URL must start with “amqps://”)
- client-certificate** FILE use the certificate contained in FILE (in PEM format) to supply the identity of the client. The connection mustbe secured with SSL/TLS

- client-key FILE** use the private key contained in FILE (in PEM format) for encrypting the specified client certificate
- client-key-passphrase PASSPHRASE** use PASSPHRASE to access the client private key
- no-verify-name SSL_VERIFY_NAME** specify to not additionally check the server's common name in the specified trust certificate matches the actual server's DNS name

usage: `uiworkout.py [-h] [-s SERVICE] [-v] [-c FILE] [-client-certificate FILE] [-client-key FILE] [-client-key-passphrase PASSPHRASE] [-no-verify-name]`

UIWorkout Sample:

Send and receives a number of messages to a MQ Light server.

optional arguments:

- h, --help** show this help message and exit
- s SERVICE, --service SERVICE** service to connect to, for example: `amqp://user:password@host:5672` or `amqps://host:5671` to use SSL/TLS (default: `amqp://localhost`)
- v, --verbose** Increase the verbose output of the sample

ssl arguments:

- c FILE, --trust-certificate FILE** use the certificate contained in FILE (in PEM or DER format) to validate the identify of the server. The connection must be secured with SSL/TLS (e.g. the service URL must start with "amqps://")
- client-certificate FILE** FILE use the certificate contained in FILE (in PEM format) to supply the identity of the client. The connection mustbe secured with SSL/TLS
- client-key FILE** use the private key contained in FILE (in PEM format) for encrypting the specified client certificate
- client-key-passphrase PASSPHRASE** use PASSPHRASE to access the client private key
- no-verify-name** specify to not additionally check the server's common name in the specified trust certificate matches the actual server's DNS name

You can help shape the product we release by trying out the code and leaving your [feedback](#).

Reporting bugs

If you think you've found a bug, please leave us [feedback](#). To help us fix the bug a log might be helpful. You can get a log by setting the environment variable `MQLIGHT_PYTHON_LOG` to `debug` and by collecting the output that goes to `stderr` when you run your application.

1.0.2016120100

- AMQPS (TLS) support
- Support for both Python 2 and 3
- Various performance improvements
- Improved compatibility

1.0.2015020201b1

- Initial beta release.

CHAPTER 5

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